



MASTER & MATCH AGILITY

17. – 18. 01. 2026



<i>organizing team</i>	RSDC / Kynologická hala RSDC, o.z.										
<i>venue</i>	Area of BETA-CAR, Drevárska 23, Pezinok, Slovakia HALL EJVA (NEW) GPS 48°16'40"N, 17°16'11"E (48.277998, 17.270119)										
<i>judges</i>	Roman Lukáč (SK) & Juraj Ruža (SK) & Iveta Lukáčová (SK)										
<i>guarantee</i>	Juraj Ruža, Alexandra Slezáková & Beata Podobná										
<i>registration</i>	www.agilityportal.sk / deadline date 13. 01. 2026 Registration will be open on 11.07.2025 at 20:00										
<i>program of competition</i>	<table border="0"> <thead> <tr> <th><u>Saturday – 17. 01. 2026</u></th> <th><u>Sunday – 18. 01. 2026</u></th> </tr> </thead> <tbody> <tr> <td>8.00 – 8.45 registration</td> <td></td> </tr> <tr> <td>9.00 Open Agility</td> <td>9.00 Open Jumping</td> </tr> <tr> <td>Open Jumping</td> <td>Open Agility</td> </tr> <tr> <td>K.O. Individual Finals</td> <td>Relay Pair Finals</td> </tr> </tbody> </table> <p>(i) Time plan will be published after entry deadline at least 2 days before the competition</p>	<u>Saturday – 17. 01. 2026</u>	<u>Sunday – 18. 01. 2026</u>	8.00 – 8.45 registration		9.00 Open Agility	9.00 Open Jumping	Open Jumping	Open Agility	K.O. Individual Finals	Relay Pair Finals
<u>Saturday – 17. 01. 2026</u>	<u>Sunday – 18. 01. 2026</u>										
8.00 – 8.45 registration											
9.00 Open Agility	9.00 Open Jumping										
Open Jumping	Open Agility										
K.O. Individual Finals	Relay Pair Finals										
<i>conditions of participation</i>	<p>Competition is open for all participating teams with valid licence or record book Limited number of participants (handler+dog), max. 150</p> <p>Please note that since two dogs will be present on the course simultaneously in the finals on both days, and in the K.O. Finals they will even run at the same time, participation with dogs that might not handle such situation is not recommended. In the K.O. Finals, there will be two identical courses separated by a low fence and any interference by a dog into the opponent's course will result in elimination.</p>										
<i>Finals</i>	Both Final runs (K.O. Individual Finals and Relay Pair Finals) will have specific qualification rules and rules of the Final runs as well. More information about both Finals can be found in the end of the propositions.										
<i>awarding</i>	Each qualifying open run and both Final runs in each category will be awarded										
<i>surface</i>	Artificial grass (JUTAgass)										
<i>veterinary conditions</i>	Valid vaccination against rabies recorded in Vaccination book or Petpass										
<i>starting fee</i>	35 € / team (handler + dog)										
<i>payment</i>	In advance on account Kynologická hala RSDC, o.z. Trenčianska 53, 821 09 Bratislava, Slovensko Payment on site is possible only upon agreement with the organizer in advance										
<i>number of account</i>	Tatra Banka 2943011230/1100										
<i>SWIFT</i>	TATRSKBX										
<i>IBAN</i>	SK39 1100 0000 0029 4301 1230										
<i>variable symbol</i>	Will be sent with entry acceptance										
<i>general terms</i>	The competition is held according to the ASKA rules. The competition is organized on one course. The handler is responsible for all damage caused by his/her dog. The organizer reserves the right to change the program. Dog walking and parking is possible near the hall as per organizer's guidelines. Protestation may be filled after 20 € deposit payment only. In the case of competition cancelation by force majeure the starting fee remains for the organizer if not agreed otherwise. The starting fee is non-returnable, however may be transferred to another team. The organizer retains the right to refuse any entry without stating reasons. Voluntary contribution in min. value is stated above as Starting fee. With voluntary contribution you are supporting progress of Kynologická hala RSDC, o.z. activities. Thank you!										
<i>runs recording</i>	Individual runs of the competitors will be filmed during the competition – consent to the processing and publishing the videos on e-shop website is to be given in advance online or at the registration.										
<i>catering</i>	Buffet refreshment on the premises will be organized										
<i>partners</i>											

K.O. INDIVIDUAL FINALS

Saturday – Qualification runs and K.O. Individual Finals

Each team will run Agility Open and Jumping Open, earning points in each run based on the number of starters they beat in each run (e.g., if a team finishes 3rd out of 40 starters, this team earns 37 points). After completing both qualification runs, these points are summed (in case of a tie, the higher number of points in Agility Open decides) and the following number of teams will advance to the K.O. Individual Finals:

Total number of teams in the category participating in the qualification runs	Number of teams qualified for the K.O. Individual Finals
2-4	2
5-8	4
9-16	8
17-32	16
33+	32

In case the number of qualified teams according to the above table is not met because a sufficient number of teams do not earn at least one point, the organizer will determine the number of qualified teams in a way that allows the knockout bracket to continue after the preliminary round. For example, if 30 teams start in a category and thus 16 teams should qualify, but only 15 teams earn at least one point, then in this case only 10 teams will advance to the finals, with the first 6 teams automatically advancing to the top 8, and the 10th team competing against the 7th team and the 9th team against the 8th team in the preliminary round for their places in the top 8. In such case, when drawing the starting list, the winner from these opponents would be a possibility (e.g., 1st would draw that will compete against the winner of the preliminary round from the pair 10./7.)

The starting list and thus the formation of the first opponents as well as the entire knockout bracket will be created as follows:

- The points winner from the category will first draw order with the opponent (e.g., if there are 16 teams in the finals, then which 2 opponents will run the first round, in this case 1.-8.)
- Then the winner will draw the opponent from the second half of the qualified teams
- The team placed 2nd and the next team will continue according to the first two points until the complete knockout bracket is created

Rules of the K.O. Individual Finals:

- Parallel run (teams will run simultaneously), where the course will be divided by a low fence along its entire length and two identical courses will be set up, designed geometrically to ensure the greatest possible identity
- The courses will have a maximum of 10 obstacles and will consist exclusively of hurdles, tunnels and slalom
- Each team will run only once on one of the two courses and the start will be announced by a sound signal
- Refusals will not be penalized, but the team must overcome all obstacles correctly and in the correct order, otherwise, the team will be disqualified and the other team will automatically advance to the next round or win the final/third-place match
- Each mistake will mean +2 seconds to the total time and starting before the sound signal will mean +5 seconds to the total time
- Teams will be gradually eliminated until the final and the third-place match

RELAY PAIR FINALS

Sunday – Qualification runs and Relay Pair Finals:

Each team will run Agility Open and Jumping Open, earning points in each run based on the number of starters they beat in each run (e.g., if a team finishes 3rd out of 40 starters, this team earns 37 points). After completing both qualification runs, these points are summed (in case of a tie, the higher number of points in Agility Open decides) and the following number of teams will advance to the Relay Pair Finals:

Total number of teams in the category participating in the qualification runs	Number of teams qualified for the Relay Pair Finals
4-8	4
9-16	8
17-32	16
33+	32

The starting list and thus the formation of the first pairs will be created as follows:

- The points winner from the category will first draw the order of their pair in the starting list
- Then the winner will draw their partner from the second half of the qualified teams
- The team placed 2nd and the next team will continue according to the first two points until the complete pairs are created

In case the number of qualified teams according to the above table is not met because an even number of teams do not earn at least one point, the last team is not qualified for the Relay Pair Finals, as it will not be possible to form a pair. This team can choose one of the two courses and run it out of order as a whitedog.

Rules of the Relay Pair Finals:

The course can consist of all obstacles except the seesaw and will have a maximum of 24 obstacles, which means a maximum of 12 for each team of the pair. The rules for judging the Relay Pair Finals will be the same as in the team finals at the EO. All errors, refusals, and eliminations (100 penalty points) are counted for the pair, and if any team does not overcome all obstacles in the correct order and does not correct this error, it will mean complete elimination of the pair. The time for the pair starts when the first team from the pair pass the first obstacle and stops when the second team from the pair negotiates the last obstacle. The second team can start only after the sound signal following the overcoming of the last obstacle by the first team from the pair, an earlier start will be penalized by elimination (100 penalty points). The winner will be the pair with the lowest number of penalty points and the fastest time.